2D/3D Rotation-Invariant Detection using Equivariant Filters and Kernel Weighted Mapping



Overview

Equivariance from Fourier analysis

- using features which have simple multiplicative transforms under rotations, instead of purely invariant features.

- the desired "rotation-invariance" is analytically guaranteed.

• A flexible non-linear model utilizing covariant/invariant features together

- the core feature mapping function is constructed for each feature vector by a kernel weighted interpolation.

 Easy generalization from 2D images to 3D volumetric data

- analogous analytic forms.



http://lmb.informatik.uni-freiburg.de

Kun Liu^{1,3}, Qing Wang¹, Wolfgang Driever^{2,3}, and Olaf Ronneberger^{1,3}

¹Department of Computer Science

University of Freiburg, Germany

Equivariance from Fourier Analysis

• The desired "invariance" in detection problems is the **equivariance** [1].

• In the polar coordinates (r, φ) , with an arbitrary radial profile R(r), a basis function $u = R(r)e^{\mathrm{i}marphi}$ has the "self-steerability" as

$$u(r,\varphi-\beta) = e^{-\mathrm{i}m\beta}u(r,\varphi).$$
 (1)

• Considering a convolution H(I) = I * u, we have

$$\underbrace{H(I(r,\varphi-\beta))}_{\text{filtering on the rotated image}} = e^{\mathrm{i}m\beta} \underbrace{[H(I)](r,\varphi-\beta)}_{\text{rotated filtering output}}, \quad (2)$$

of the original image

$$H_2(H_1(I(r,arphi-eta)))=e^{{
m i}(m_1+m_2)eta}[H_2(H_1(I))](r,arphi-eta).$$
 (3)

 $ullet m_1 + m_2 = 0 \Leftrightarrow ext{equivariance: } \mathcal{H}(I(r, arphi - eta)) = [\mathcal{H}(I)](r, arphi - eta).$

Building the Feature Mapping

• For the modeling capacity, we need a nonlinear feature mapping between the two layers of convolutions (Eq.(3)). This mapping has to respect the equivariance.

> image output \longrightarrow

A rotation-invariant kernel function as similarity measure:

$$\mathcal{K}_{\mathcal{I}}(\mathbf{f},\mathbf{f}') = K(\mathcal{I}(\mathbf{f}),\mathcal{I}(\mathbf{f}')), \tag{4}$$

where \mathcal{I} is an operator to create a rotation-invariant feature vector from given covariant features, K is a RBF kernel.

Kernel weighted mapping

$$\alpha = \tilde{\mathbf{w}}^{\top} \mathbf{f} = \left[\frac{\sum_{k} \left(\mathcal{K}_{\mathcal{I}}(\mathbf{f}_{k}, \mathbf{f}) \mathbf{w}_{k} \right)}{\sum_{k} \mathcal{K}_{\mathcal{I}}(\mathbf{f}_{k}, \mathbf{f})} \right]^{\top} \mathbf{f},$$
(5)

where $f_{k=\{1,...,k_{max}\}}$ is a set of (selected) points distributed in the feature space, w_k (the local linear model at f_k) are the parameters to estimate.

²Institute of Biology I ³BIOSS Center for Biological Signaling Studies



• HOG features can be easily embedded into the method, as they can be represented as angular signals [4].





- [4] K. Liu, H. Skibbe, T. Schmidt, T. Blein, K. Palme, and O. Ronneberger.
- 3D Rotation-Invariant Description from Tensor Operation on Spherical HOG Field. In BMVC 2011

[5] O. Ronneberger, K. Liu, M. Rath, D. Ruess, T. Mueller, H. Skibbe, B. Draver, T. Schmidt, A. Filippi, R. Nitschke, T. Brox, H. Burkhardt, and W. Driever. ViBE-Z: a framework for 3D virtual colocalization analysis in zebrafish larval brains. Nature Methods advance online publication, 17 Jun 2012 (DOI: 10.1038/nmeth.2076), project website: http://vibez.informatik.uni-freiburg.de.