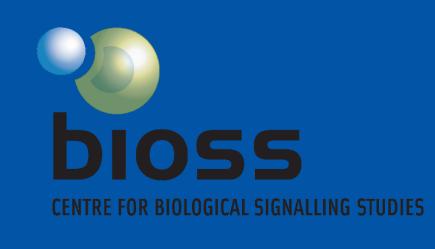
Large Displacement Optical Flow for Volumetric Image Sequences Benjamin Ummenhofer





Motivation

3D Optical flow can be used to analyze biological and medical datasets. For instance, we can use the flow field to determine cell trajectories or the growth of tissue.

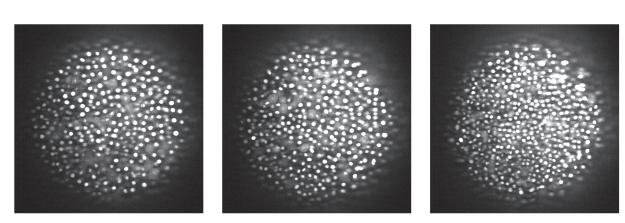
Example: Object trajectories

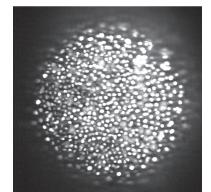
Symmetry Constraint

In general computing the backward flow of a sequence does not give the symmetrical solution that corresponds to the forward flow. The symmetry constraint from Alvarez et al. [2] pushes the computation towards a symmetrical solution.

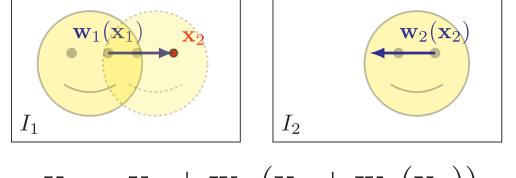
Symmetry constraint

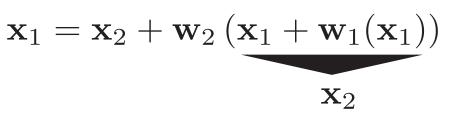
 Image sequence (Zebrafish nuclei)

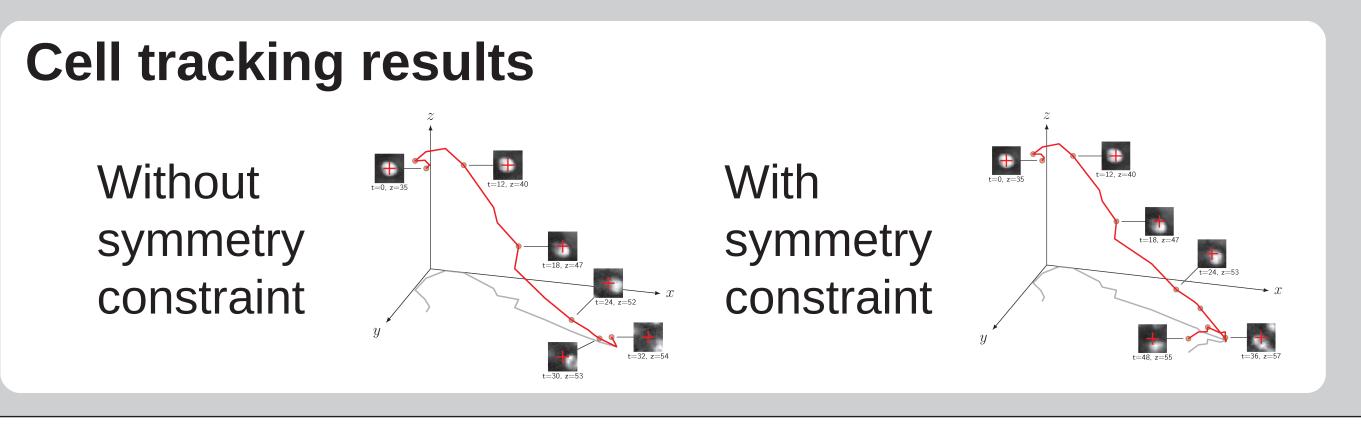




- Trajectories extracted from optical flow
- Algorithm requirements: Capturing of large motions, high accuracy, short runtimes
- The forward flow and the backward flow vector at corresponding positions must be inverse to each other







Descriptor Matching

As in Brox et al. [1] we use a coarse flow field that is based on descriptor matching to capture large motions. For the computation we use 3D Histograms of Oriented Gradients (HOG) descriptors.

Variational Model

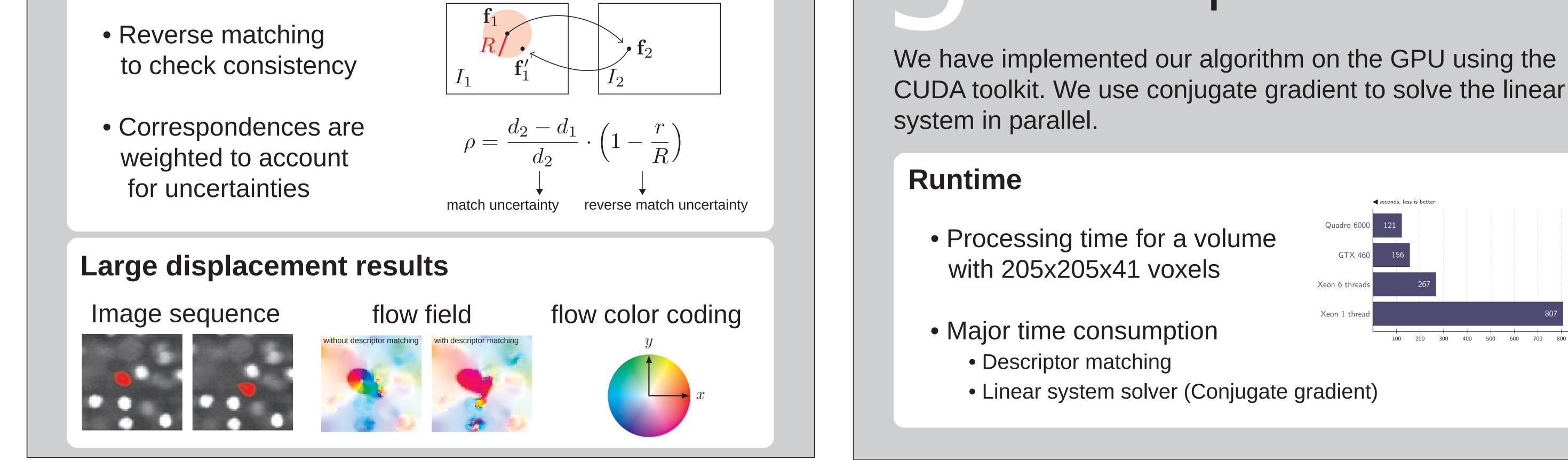
Optical flow is described as an energy minimization problem. Minimization is carried out in a coarse to fine scheme. Forward and backward flow are alternately computed.

3D HOG Descriptor

- Gradients are summed up into histograms with 20 bins
- Each bin corresponds to a spatial direction defined by an icosahedron
- The final descriptor consists of 27 neighbouring histograms
- Descriptors are computed densely over the image

Correspondence search

- Performed for a subset to reduce computation time



Energy functional

• Forward flow energy

 $E_1(\mathbf{w}_1) = E_{\text{grey}}(\mathbf{w}_1) + E_{\text{grad}}(\mathbf{w}_1) + E_{\text{smooth}}(\mathbf{w}_1) + E_{\text{match}}(\mathbf{w}_1) + E_{\text{symm}}(\mathbf{w}_1)$

- Energy terms include • Image data
 - Smoothness
 - Descriptor matches
 - Symmetry

 $E_{\text{grey}}(\mathbf{w}_1) = \int_{\Omega} \Psi\left(\left|I_2(\mathbf{x} + \mathbf{w}_1) - I_1(\mathbf{x})\right|^2\right) d\mathbf{x}$ $E_{\text{grad}}(\mathbf{w}_1) = \gamma \int_{\Omega} \Psi\left(|\nabla I_2(\mathbf{x} + \mathbf{w}_1) - \nabla I_1(\mathbf{x})|^2 \right) d\mathbf{x}$ $E_{\text{smooth}}(\mathbf{w}_1) = \alpha \int_{\Omega} \Psi\left(\left| \nabla u_1(\mathbf{x}) \right|^2 + \left| \nabla v_1(\mathbf{x}) \right|^2 + \left| \nabla w_1(\mathbf{x}) \right|^2 \right) d\mathbf{x}$ $E_{\text{match}}(\mathbf{w}_1) = \beta \int_{\Omega} \delta(\mathbf{x}) \rho(\mathbf{x}) \Psi\left(|\mathbf{w}_1(\mathbf{x}) - \mathbf{w}_D(\mathbf{x})|^2 \right) d\mathbf{x}$ $E_{\text{symm}}(\mathbf{w}_1) = \zeta \int_{\Omega} \Psi\left(|\mathbf{w}_1(\mathbf{x}) + \mathbf{w}_2(\mathbf{x} + \mathbf{w}_1(\mathbf{x}))|^2 \right) d\mathbf{x}$ with ψ as the TV penalizer: $\Psi(s^2) = \sqrt{s^2 + \epsilon}$

GPU Implementation

We have implemented our algorithm on the GPU using the

References:

[1] Brox, T., Malik, J.: Large displacement optical fow: descriptor matching in variational motion estimation. IEEE Transactions on Pattern Analysis and Machine Intelligence 33(3), 500-513 (2011) [2] Alvarez, L., Deriche, R., Papadopoulo, T., Sanchez, J.: Symmetrical Dense Optical Flow Estimation with Occlusions Detection. International Journal of Computer Vision 75(3), 371-385 (2007)