

## atb::SurfaceGeometry

- + SurfaceGeometry()
- + SurfaceGeometry()
- + ~SurfaceGeometry()
- + boundingBoxLowerBoundUm()
- + boundingBoxUpperBoundUm()
- + computeDefaultNormals()
- + indices()
- + indices()
- + normals()
- + normals()
- and 6 more...